#### CURRICULUM VITAE



### **PERSONAL INFORMATION**

Name
Address
Telephone
P. IVA / C.Fiscale
Codice Destinatario

E-mail

Nationality

Date of birth

### **WORK EXPERIENCE**

- Dates (from to)
- Name and address of employer
- Type of business or sector
  - Dates (from to)
  - Name and address of employer
- Type of business or sector
- Occupation or position held
  - Main activities and responsibilities
    - Dates (from to)
  - Name and address of employer
- Type of business or sector
- Occupation or position held
  - Main activities and responsibilities
    - Dates (from to)
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## Marco Tripodi

#### 2015-2025

VFX Supervisor - Freelance

Look development - Compositor - Matte Paintings - advanced shading and lighting - Architectural Rendering

## 2011-2014

Chromatica

cinema

Compositor - 3d generalist

Look development - Matte Paintings – compositing – 3d lighting and shading - rendering

# 2011-2012

Animatika

Teacher

**Architectural Rendering** 

Look development - compositing - lighting - shading - rendering

### 2010-2011

Direct to Brain

Commercials - architecture

3d generalist

Look development - Modeling -lighting - shading - rendering

#### 2010

Last pixel

Commercials - Architecture

- Occupation or position held
  - Main activities and responsibilities

3d generalist

Look development - Modeling -lighting - shading - rendering

• Dates (from - to)

• Name and address of employer

- Type of business or sector
- Occupation or position held
  - Main activities and responsibilities
    - Dates (from to)
  - Name and address of employer
- Type of business or sector
- Occupation or position held
  - Main activities and responsibilities

#### 2008-2010

Vision

Cinema - Architecture

3d generalist

Look development - Modeling -lighting - shading - rendering

#### 2006-2008

2AV Studio

Architecture

Designer - Architectural Rendering

Designer - Look development - Modeling -lighting - shading - rendering

### **EDUCATION AND TRAINING**

• Dates (from - to)

• Name and type of organisation providing education and training

• Principal subjects/occupational skills covered

 Title of qualification awarded [ September 2004 - July 2006 ]

Degree in INTERIOR DESIGN, GARDEN DESIGN AND INDUSTRIAL DESIGN at Quasar Design University in Rome

Architecture, design, graphic representation, 2D graphics and 3D graphics, post production and video.

Degree in Habitat Design: 110 out of 110 with laude

MOTHER TONGUE

[ ITALIAN ]

OTHER LANGUAGES

Reading skills

Writing skills

Verbal skills

[English]

[ basic. ] [ basic. ]

[basic.]

SOCIAL SKILLS

AND COMPETENCES

In all my work experience I worked in team, exchanging opinions, knowledge in relation to need. Knowing at the same time remain effective and autonomous.

ARTISTIC SKILLS
AND COMPETENCES

[ Great skill on Look development, compositing, matte painting, 3d studio max advanced shading and lighting]

#### **ADDITIONAL INFORMATION**

### Film.Showreel

https://vimeo.com/user18479365

Showreel 2013

https://vimeo.com/118684970

https://vimeo.com/81797181