

**EUROPEAN
CURRICULUM VITAE
FORMAT**



PERSONAL INFORMATION

Name **[MULARGIA SIMONE]**
Address
Telephone
Fax
E-mail

Nationality Italian
Date of Birth 10 February 1979
Gender Male

WORK EXPERIENCE

- Dates From October 2020 to date
- Name and address of the employer Libera Università Maria Santissima Assunta (LUMSA), Borgo S. Angelo, 13, 00193 Rome RM Italy
- Type of business or sector University
- Occupation or position held Associate Professor
- Main activities and responsibilities Sociology of cultural and communication processes

- Dates From June 2017 to June 2020]
- Name and address of the employer Sapienza University of Rome, Piazzale Aldo Moro 5, 00185 Rome RM Italy
- Type of business or sector University
- Occupation or position held Assistant Professor
- Main activities and responsibilities Sociology of cultural and communication processes

- Dates From April 2010 to September 2016
- Name and address of the employer Sapienza University of Rome, Piazzale Aldo Moro 5, 00185 Rome RM Italy
- Type of business or sector University
- Occupation or position held Research Fellow
- Main activities and responsibilities Sociology of cultural and communication processes

- Dates From January 2006 to December 2008]
- Name and address of the employer CNIPA (National Centre for Informatics in the Public Administration), Via Isonzo 21b, 00198 Rome RM Italy
- Type of business or sector Public Administration
- Occupation or position held Socio-economic Researcher for the Information Society
- Main activities and responsibilities Researching and reporting on ICT usage by Italian Public Administrations

EDUCATION AND TRAINING

- | | |
|--|--|
| <ul style="list-style-type: none">• Dates (from - to)• Name and type of organisation providing education and training• Principal subjects/occupational skills covered• Title of qualification awarded• Level in national or international classification (if relevant) | <p>From Academic Year 2004/2005 to Academic Year 2007/2008</p> <p>Faculty of Science of Communication – Sapienza University of Rome</p> <p>Title of the thesis: "Video-ludic experiences and technology-mediated social relations"</p> <p>Phd in Science of Communication (XX cycle)</p> |
| <ul style="list-style-type: none">• Dates (from - to)• Name and type of organisation providing education and training• Principal subjects/occupational skills covered• Title of qualification awarded• Level in national or international classification (if relevant) | <p>From Academic Year 1998/1999 to Academic Year 2003/2004</p> <p>Faculty of Science of Communication – Sapienza University of Rome</p> <p>Degree in Science of Communication (5 years course)</p> <p>110/100 cum laude</p> |

**PERSONAL SKILLS AND
COMPETENCES**

*Acquired in the course of life and career
but not necessarily covered by formal
certificates and diplomas..*

NATIVE SPEAKER **[Italian]**

OTHER LANGUAGES

[English]

- Reading skills [C1]
- Writing skills [B2]
- Oral expression skills [B2]

[SPANISH]

- Reading skills **[B1]**
- Writing skills **[A1]**
- Oral expression skills [A2]

ANNEXES [ANNEXES 1: List of publications; ANNEXES 2: Conferences; ANNEXES 3: Relevant Research Experiences]

ANNEXES 1- LIST OF PUBLICATIONS

Nespoli F., Mulargia S. (2023). Reaction video. Nuove forme estetiche, tra identificazione e consumo delle emozioni. *H-ERMES*, vol. 25, p. 23-42, ISSN: 2284-0753, doi: 10.1285/i22840753n25p23

Parisi, L., Mulargia, S., Comunello, F. *et al.* Exploring the vaccine conversation on TikTok in Italy: beyond classic vaccine stances. *BMC Public Health* **23**, 880 (2023). <https://doi.org/10.1186/s12889-023-15748-y>

Comunello, Francesca, Mulargia, Simone (2022). Does the “Platform Society” Mean the End of the “Network Society?” Reflections on Platforms and the Structure and Dynamics of Networks. *AMERICAN BEHAVIORAL SCIENTIST*, ISSN: 0002-7642, doi: 10.1177/00027642221092797

Comunello, Francesca, Mulargia, Simone, Sarrica, Mauro (2020). ICTs for community development. Bridging conceptual, theoretical, and methodological boundaries. *AMERICAN BEHAVIORAL SCIENTIST*, ISSN: 0002-7642, doi: 10.1177/0002764220952103

Comunello, Francesca, Rosales, Andrea, Mulargia, Simone, Ieracitano, Francesca, Belotti, Francesca, Fernández-Ardèvol, Mireia (2020). ‘Youngsplaining’ and moralistic judgements. Exploring ageism through the lens of digital ‘media ideologies’. *AGEING AND SOCIETY*, p. 1-24, ISSN: 0144-686X, doi: 10.1017/S0144686X20001312

Fernández-Ardèvol, Mireia, Belotti, Francesca, Ieracitano, Francesca, Mulargia, Simone, Rosales, Andrea, Comunello, Francesca (2020). “I do it my way”. Idioms of practice and digital media ideologies of adolescents and older adults. *NEW MEDIA & SOCIETY*, p. 1-19, ISSN: 1461-4448, doi: 10.1177/1461444820959298

Rosales, Andrea, Fernández-Ardèvol, Mireia, Comunello, Francesca, Mulargia, Simone, Ferran-Ferrer, Nària (2017). Older people and smartwatches, initial experiences. *EL PROFESIONAL DE LA INFORMACIÓN*, vol. 26, p. 457-463, ISSN: 1386-6710, doi: 10.3145/epi.2017.may.12

COMUNELLO, FRANCESCA, MULARGIA, Simone (2017). Tra risposte protocollate e «social sensing». L'uso dei social media per la comunicazione d'emergenza nelle istituzioni locali italiane. *SOCIOLOGIA E RICERCA SOCIALE*, p. 111-137, ISSN: 1121-1148, doi: 10.3280/SR2017-112006

Comunello, Francesca, Mulargia, Simone, Belotti, Francesca, Fernández Ardèvol, Mireia (2017). Women, youth and everything else. Age-based and gendered stereotypes in relation to digital technology among elderly Italian mobile phone users. *MEDIA CULTURE & SOCIETY*, vol. 39, p. 798-815, ISSN: 0163-4437, doi: 10.1177/0163443716674363

francesca comunello, simone mulargia, lorenza parisi (2017). «Non guardarmi, non ti sento». Processi di sense giving nella controversia sui vaccini infantili tra gli utenti di Facebook. *PROBLEMI DELL'INFORMAZIONE*, vol. 3, p. 431-458, ISSN: 0390-5195, doi: 10.1445/88099

COMUNELLO, FRANCESCA, MULARGIA, Simone, PARISI, LORENZA (2016). The ‘Proper’ Way to Spread Ideas through Social Media: Exploring the Affordances and Constraints of Different Social Media Platforms as Perceived by Italian Activists. *SOCIOLOGICAL REVIEW*, vol. 64, p. 515-532, ISSN: 0038-0261, doi: 10.1111/1467-954X.12378

COMUNELLO, FRANCESCA, MULARGIA, Simone (2015). User-Generated Video Gaming. Little big planet and participatory cultures in Italy. *GAMES AND CULTURE*, vol. 10, p. 57-80, ISSN: 1555-4120, doi: 10.1177/1555412014557028

Morcellini M, Mulargia S (2012). Giovani, tecnologia e formazione. Processi di autosocializzazione e segregazione del senso. *IN-FORMAZIONE*, vol. 9, p. 7-14,

ISSN: 1970-6723

Mulargia Simone (2012). Sociologia dei media digitali e dispositivi sociali di mediazione. Perché abbiamo ancora bisogno dei 'giganti'. COMUNICAZIONE PUNTO DOC, p. 81-92, ISSN: 2282-0140

COMUNELLO, FRANCESCA, MULARGIA, Simone (2010). Little Big Planet. Il videogioco creato dagli utenti. BRAND CARE MAGAZINE, ISSN: 2036-6213

Mulargia S (2010). Videogiochi in Italia. Mercato e consumatori tra relazioni sociali mediate e autoproduzione dal basso. ECONOMIA DEI SERVIZI, p. 283-310, ISSN: 1970-4860, doi: 10.2382/33617

Chapters

Comunello F., Mulargia S., Ieracitano F. (2023). *"Forever young?" : Digital technology, ageism and the (non-)ideal user*, in Rosales, A., Fernández-Ardèvol, M., & Svensson, J. (Eds.). (2023). *Digital Ageism: How it Operates and Approaches to Tackling it*. Taylor & Francis.

Mulargia Simone, Nisi Carla Rita (2021). Non più videogioco. Non ancora sport. Gli esports nel dibattito dei game studies. In: . (a cura di): Mazza Barbara, Ruggiero Christian, Russo Pippo, Il mondo degli esports. Attori, processi, regole e mercati. CORPI E TEMPI LIBERI, p. 65-83, FIRENZE:editpress, ISBN: 9788897826873

MIHAELA GAVRILA, MARIO MORCELLINI, SIMONE MULARGIA (2019). Entertainment. The golden resource of italian cultural and media industries. In: Paolo Sigismondi. World entertainment media. Global, regional and local perspectives. p. 106-116, New York and London:Routledge. Taylor&Francis Group, ISBN: 9781138094024

BRANCATO, GIOVANNI, MULARGIA, Simone, RUGGIERO, CHRISTIAN (2017). Le dimensioni della politica e del lavoro nelle pagine di Repubblica.it. In: Mario Morcellini Rolando Marini Christian Ruggiero (a cura di). Rappresentazioni deboli per competenze forti. Le professioni dello spazio pubblico nella lente dei media. p. 95-118, Sant'Arcangelo di Romagna (Rimini):Maggioli, ISBN: 978-88-916-2323-2

MORCELLINI, Mario, MULARGIA, Simone, RUGGIERO, CHRISTIAN (2017). Quando le tecnologie manipolano la mediazione. Socializzazione e innovazione didattica nel progetto INF@NZIA DIGI.tales 3.6. In: Cosimo Marco Scarcelli Renato Stella (a cura di). Digital literacy e giovani. Strumenti per comprendere, misurare, intervenire. p. 107-120, MILANO:FrancoAngeli, ISBN: 9788891760944

Comunello F, Mulargia S. (2016). Giovani e videogame. In: Riva Claudio Scarcelli Cosimo Marco. Giovani e media. Temi, prospettive, strumenti. p. 153-173, Milano:McGraw-Hill Education (Italy), ISBN: 978-88-386-7523-2

Comunello F, Mulargia S. (2015). User generated gaming: pratiche partecipative e cultura convergente nel web 2.0. Il caso Little Big Planet. In: Boccia Artieri Giovanni. Gli effetti sociali del web. Forme della comunicazione e metodologie della ricerca online. p. 211-219, MILANO:FrancoAngeli, ISBN: 978-88-204-1741-3

Simone Mulargia (2014). Civic e political engagement: il ruolo di Facebook. In: Marinelli Alberto Cioni Elisabetta. Public screens. La politica tra narrazioni medial e agire partecipativo. p. 73-99, Roma:Sapienza Università Editrice, ISBN: 978-88-98533-43-5

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Mulargia S (2013). Tecnologia, comunicazione e società. In: Morcellini M. Comunicazione e media. p. 110-130

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F. Cardia, COMUNELLO, FRANCESCA, PANARESE, Paola, MULARGIA, Simone (2010). Il PSN. L'analisi qualitativa. In: F. Comunello P. Panarese. Business e gaming. Gioco e social network nella rete d'impresa. p. 162-200, ROMA:Nuova Cultura, ISBN: 9788861344327

V. Mobilio, PANARESE, Paola, MULARGIA, Simone (2010). Il PSN. L'analisi quantitativa. In: F. Comunello P. Panarese. Business e gaming. Gioco e social network nella rete d'impresa. p. 98-161, ROMA:Nuova Cultura, ISBN: 9788861344327

Marinelli P, Mulargia S (2010). La democrazia elettronica: governance, culture partecipative e nuovi bisogni di mediazione. In: (a cura di): Elisabetta Cioni, Alberto Marinelli , Le reti della comunicazione politica. Tra televisioni e social network. p. 109-128, ISBN: 978-88-6453-131-1

MULARGIA S (2007). Playing the Network. Gioco e relazioni sociali nelle reti. In: MARINELLI ALBERTO, PALTRINIERI ROBERTA, PECCHINENDA GIANFRANCO, TOTA ANNA LISA. Tecnologie e culture dell'identità. MILANO:FrancoAngeli, ISBN: 978-88-464-8892-3

Dictionary or Encyclopedia Entry

Comunello F., Mulargia S. (2017). Italy. In: Steckman Laura M. Andrews Marilyn J. Online around the world. A geographic encyclopedia of the internet, social media, and mobile apps. p. 148-151, ABC-CLIO, ISBN: 978-1-61069-775-0

Proceedings

Comunello, Francesca, Mulargia, Simone (2017). My grandpa and I "Gotta catch □~em all." □ A research design on intergenerational gaming focusing on Pokémon Go. In: Lecture Notes in Computer Science (including subseries Lecture Notes in Artificial Intelligence and Lecture Notes in Bioinformatics). vol. 10298, p. 228-241, Springer Verlag, ISBN: 9783319585352, can, 2017, doi: 10.1007/978-3-319-58536-9_19

Comunello, Francesca, Mulargia, Simone, Belotti, Francesca, Fernández-Ardèvol, Mireia (2015). Older people's attitude towards mobile communication in everyday life. Digital literacy and domestication processes. In: Lecture notes in computer science (including subseries lecture notes in artificial intelligence and lecture notes in bioinformatics). vol. 9193, p. 439-450, Springer Verlag, ISBN: 9783319208916, usa, 2015, doi: 10.1007/978-3-319-20892-3_43

S. Mulargia, P. Panarese (2013). Over the game. Il valore delle relazioni sociali tra i videogiocatori hard. In: Winter School "Rete e Capitale Sociale" Università di Salerno. Salerno, Cava dei Tirreni, 3-4 dicembre 2013

F. Comunello, S. Mulargia (2010). Networked Sociability. Exploring identity performances and new patterns of sociability in a networked world. In: 3rd ESA - RN Sociology of Culture mid-term Conference. Milano, ottobre 2010

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individualism. In: European Society or European Societies?. Lisbona, Portogallo, Settembre 2009

S. Mulargia, F. Comunello (2009). User generated gaming. Pratiche partecipative e cultura convergente nel web 2.0. Il caso Little Big Planet. In: Le reti socievoli. Urbino, Novembre 2009

Abstracts

Francesca Comunello, Simone Mulargia, Mireia Fernández-Ardèvol, Francesca Ieracitano, Andrea Rosales, Francesca Belotti (2019). Exploring ageism and media ideologies through the lens of social media.. In: TrentAging 2019. Peterborough (Canada)

Marco Palmieri, Simone Mulargia, Francesca Comunello, Lorenza Parisi (2018). I like to recycle. Exploring Facebook's affordances and constrains as perceived by Italian users involved in recycling activities. In: I like to recycle. Exploring Facebook's affordances and constrains as perceived by Italian users involved in recycling activities. St. gallen, Svizzera

Francesca Comunello, Simone Mulargia, Mireia Fernández-Ardèvol, Francesca Ieracitano, Andrea Rosales, Francesca Belotti (2018). "What the others think I do...What I actually do (on social media)". Exploring ageism and media ideologies through the lens of social media. In: ECREA 2018. Lugano (Switzerland)

Francesca Comunello, MULARGIA, Simone, F. Belotti (2014). Connessi, da lontano. Digital literacy e pratiche di appropriazione della telefonia mobile da parte degli over 60. In: Connessi, da lontano. Digital literacy e pratiche di appropriazione della telefonia mobile da parte degli over 60. Milano, giugno 2014

Francesca Comunello, Mireia Fernández-Ardèvol, Simone Mulargia, Francesca Belotti (2014). "No country for old men?". Analyzing older people's attitudes towards mobile communication. In: ECREA 2014. Lisbon (Portugal)

F. Comunello, MULARGIA, Simone (2012). No more birthday greetings on my Facebook wall, please. User representations of different social media platforms and their integration in everyday relational patterns. In: ECREA12. Istanbul, Turchia, ottobre 2012

F. Comunello, MULARGIA, Simone (2011). User-generated videogaming. Little Big Planet and participatory cultures.. In: AoiR12.

Poster

Francesca Comunello, Mireia Fernández-Ardèvol, Simone Mulargia, Francesca Belotti, Francesca Ieracitano, Andrea Rosales Climent (2020). Between stereotypes and patronizing attitudes: Adaptation strategies by young and old social media users.. In: Poster presented at ICA 2020. Virtual Conference

Monograph

f. comunello, s. mulargia (2018). Social media in earthquake-related communication. Shake networks. Howard House, Wagon Lane, Bingley BD16 1WA, UK:Emerald Publishing Limited, ISBN: 978-1-78714-792-8

MULARGIA, Simone (2016). Videogiochi. Effetti (sociali) speciali. MILANO:Edizioni Angelo Guerini e Associati Spa, ISBN: 9788881074020

**ANNEXES 2-
CONFERENCE
ES**

Date	Conference	Title	Other Authors	Role	Note
July 2021	IAMCR 2021 "Rethinking borders and boundaries. Beyond the global/local dichotomy in communication studies". Nairobi, Kenya and ONLINE	How (not) to give into stereotypes. Intersections between ICTs-related sexism and ageism in Italy	Francesca Belotti, Francesca Comunello, Paola Panarese, Mireia Fernández-Ardèvol.	Online asynchronous presentation	
November 2020	Workshop: "The Network Society Today: (Revisiting) the Information Age Trilogy"	Is the 'Platform Society' the End of the 'Network Society'? Reflections on Platforms, and Network Structure and Dynamics	Francesca Comunello	Online asynchronous presentation	
July 2020	IAMCR Online 2020 - International Association for Media and Communication Research	Mirror mirror on the wall...'. Ambivalent attitudes in the narratives of Italian Instagram users on female beauty, photo-editing, and the role of influencers	Carla Rita Nisi, Francesca Comunello, Simone Mulargia	Online asynchronous presentation	
October-November 2018	"7th European Communication Conference (ECC2018)" - Lugano-Svizzera	Beyond Twitter. Italian citizens' information needs and behaviors in the aftermath of an earthquake	Francesca Comunello	Presenting author	
September 2018	Unspoken Unseen Unheard of. Unexplored realities in qualitative research" - University of St. Gallen – Svizzera	I like to recycle. Exploring Facebook's affordances and constraints as perceived by Italian users involved in recycling activities	Marco Palmieri, Francesca Comunello, Lorenza Parisi	Presenting author	
November 2017	I confini del terrore. Orizzonti, immaginari, percorsi umani, Noto, Italia	<i>Tra bot e filter-bubble: meccanismi di costruzione e diffusione della paura in rete</i>	Francesca Comunello	Presenting author	
October 2017	5th International Crisis Communication	<i>When Twitter is not enough. Italian citizens'</i>	Francesca Comunello	Non-presenting Author	

	Conference, Lisbona, Portugal	<i>information needs and behaviors in the aftermath of an earthquake</i>	Giuseppe Anzera		
July 2017	ITAP 2017 (HCI International, 2017), Vancouver – Canada	<i>My Grandpa and I "Gotta Catch 'Em All". A Research Design on Intergenerational Gaming Focusing on Pokémon</i>	Francesca Comunello	Non-presenting Author	
October 2016	17th Annual Conference of the Association of Internet Researchers (AoIR 2016), Berlin, Germany	Adoption is a question of interests. Appropriation and domestication processes of smartwatches among adult and older adult users	Andrea Rosales Mireia Fernández-Ardèvol Francesca Comunello Nuria Ferran	Non-presenting Author	Extended Abstract published in Selected Papers of Internet Research, ("on the basis of multiple blind peer-review")
October 2016	17th Annual Conference of the Association of Internet Researchers (AoIR 2016), Berlin, Germany.	'No more birthday greetings on my Facebook wall, please!' Social media platforms usage patterns, user perceptions, and idioms of practice among young Italian users	Francesca Comunello	Presenting author	Extended Abstract published in Selected Papers of Internet Research, ("on the basis of multiple blind peer-review")
November 2016	6TH EUROPEAN COMMUNICATION CONFERENCE (ECREA 2016) Praga, Repubblica Ceca	Between 'debunking' and 'echo-chamber' effects. Exploring the childhood vaccine controversy among Italian Facebook users	Francesca Comunello Lorenza Parisi	Presenting author	
May 2017	The 14 th International Conference on	A #cultural_change is needed. Social	Francesca Comunello	Non-presenting Author	

	Information Systems for Crisis Response & Management (ISCRAM) - Albi, Francia	media use in emergency communication by Italian local level institutions			
July 2015	ITAP/Human-Computer Interaction International Conference (HCI), Los Angeles, USA	Older People's Attitude Towards Mobile Communication in Everyday Life: Digital Literacy and Domestication Processes	Francesca Comunello Francesca Belotti Mireia Fernández-Ardèvol	Non-presenting Author	
June 2015	Protest participation in variable communication ecologies conference, Alghero, Italy	Take connected action – Exploring the role of different social media platforms as participatory environments for protest actions	Francesca Comunello Lorenza Parisi	Non-presenting Author	
May 2015	The 12th International Conference on Information Systems for Crisis Response & Management (ISCRAM) Kristiansand, Norway	No Misunderstandings During Earthquakes: Elaborating and testing a Standardized Tweet Structure for Automatic Detection of Earthquakes	Francesca Comunello Piero Polidoro Emanuele Casarotti Valentino Lauciani	Non-presenting Author	
November 2014	The 5th European Communication Conference (ECREA 2014) , Lisbon, Portugal	No country for old men?" Analyzing older people's attitudes toward mobile communication	Francesca Comunello Mireia Fernández-Ardèvol Francesca Belotti	Presenting author	
June 2014	The 5th STS (The Italian Society of Science and Technology Studies) Italia Conference – A matter of Design. Making Society through Science and Technology – Milano, Italia	Connessi, da lontano. Digital literacy e pratiche di appropriazione della telefonia mobile da parte degli over 60	Francesca Comunello Francesca Belotti	Presenting author	
December 2013	E-mozioni in Rete. La comunicazione	Non è mai troppo presto? Considerazioni		Presenting author	

	pubblica tra mainstream e media digitali” – Dipartimento di Scienze Cognitive della Formazione e degli Studi Culturali – Università degli studi di Messina	sull'utilizzo delle tecnologie nei bambini in età prescolare.			
December 2013	Winter School “Identità, relazione e capitale sociale negli scenari del web 2.0” - Università degli Studi di Salerno/MARTE, Cava de' Tirreni	Over the Game. Il valore delle relazioni sociali tra i videogiocatori hard	Paola Panarese	Presenting author	
October 2012	The 4th European Communication Conference (ECREA 2012), Istanbul, Turkey	No more birthday greetings on my Facebook wall, please. User representations of different social media platforms and their integration in everyday relational patterns	Francesca Comunello	Presenting author	
October 2011	Internet Research 12 (IR 12), Association of Internet Researchers, Seattle (USA)	User-generated videogaming. Little Big Planet and participatory cultures	Francesca Comunello	Non-presenting Author	
October 2010	The 3rd ESA (European Sociological Association) Sociology of Culture Research Network mid-term Conference, Milano, Italia	Networked Sociability. Exploring identity performances and new patterns of sociability in a networked world	Francesca Comunello	Presenting author	
November 2009	PIC-AIS (Sezione Processi e Istituzioni Culturali dell'Associazione Italiana di Sociologia) Le reti socievoli. Fare ricerca	User generated gaming. Pratiche partecipative e cultura convergente nel web 2.0. Il caso Little Big Planet,	Francesca Comunello	Presenting author	

	sul/nel web sociale, Urbino, Italia				
Septemb er 2009	The 9 th Conference of the European Sociological Association – RN 07: Sociology of Culture – Old and New Individualisms - Lisbona Portogallo	Social Network Sites and the rise of Networked Individualism	Francesca Comunell o	Non- presenting Author	

**ANNEXES 3-
RELEVANT
RESEARCH
EXPERIENCES**

- **"Woman hacking, peril thriving". ICTs-related sexist (self)stereotypes among young and older people.** Funded by Sapienza University of Rome (€ 11,000). "Woman hacking, peril thriving" addresses the priority challenge of gender digital inequalities by focusing on sexist (self)stereotypes related to Information and Communication Technologies (ICTs). The project runs from February 2019 to January 2022. **Role: Principal investigator**
- **Cyberbullying and Media education in Lazio.** Funded by the Regional Committee for Communication (in Lazio) (€ 16,000), the project analyzes the relationship between cyberbullying and Media education involving 11-18 years old participants from Lazio region. The project runs from July 2018 to December 2018. Preliminary findings have been presented as part of the event "Cyberbullying and online practices. A North to South trip" hosted by Italian Parliament (15th November 2017). **Role: Principal investigator**
- **Recycling is caring. An action research on separate waste collection in Rome.** Funded by Sapienza University of Rome (€ 24,000 + one year research contract), "Recycling is caring" aim at investigating separate waste practices in Rome as a potential indicator of civic engagement, involving both citizens and local institutions. The project runs from November 2017 to November 2020. **Role: researcher**
- **Smart watches, adoption(s) and appropriation(s).** Funded by The Social Sciences and Humanities Research Council of Canada (SSHRC). In collaboration with the Ageing + Communication + Technologies (ACT) research group and the Internet Interdisciplinary Institute (IN3) - Open University of Catalogna. **Role: Associate researcher.**
- **SHAKE networks: the role of social media in emergency communication and dissemination of seismological research.** A designated Research Project of Relevant National Interest (PRIN). The project has received a grant funded by the Italian Ministry of Education for € 204,000 and runs from March 2014 to March 2017. **Role: researcher.**
- **Business and Gaming.** Research on business, video gaming and social media. Funded by Sony Computer Entertainment Italy. **Role: researcher.**
- **Against Political Communication. Rethinking Participation in the Age of Old and New Media.** Programma di Rilevante Interesse Nazionale (PRIN). It is a designated Research Project of Relevant National Interest funded by the Italian Ministry of Education. **Role: researcher.**
- **M3. MIUR Multimedia Monitor.** Research project on monitoring and evaluation of the Italian teachers' Learning Program. Funded by the Italian Ministry of Education. **Role: researcher.**

According to law 679/2016 of the Regulation of the European Parliament of 27th April 2016, I hereby express my consent to process and use my data provided in this CV

